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**IAN LYMAN**  
DIRECTOR . OP . DESIGNER

WRITE. DIRECT. SHOOT. EDIT. DESIGN. PHOTOGRAPH.

## WORK EXPERIENCE :

### 2008 - PRESENT

Company: **DeviantART, Inc.** - ([www.deviantart.com](http://www.deviantart.com))

Position: **Media Consultant / Content Producer**

Ongoing consulting on media and marketing issues with DeviantART.com, the world's largest art-oriented social network. Duties include end-to-end development and production of live action & motion graphics-based video content including viral videos and promotional spots.

Company: **Sonik Architects, LLC** - ([www.sonikarchitects.com](http://www.sonikarchitects.com))

Position: **UI Designer**

Designed the user interface for the iPhone sensation Sonifi (released June 2009), a realtime music remixing app. Concept design & consulting for BreakTweaker and StutterEdit, music production tools now owned by **iZotope**.

### 2004 - 2010

Company: **Filmlites Montana, LLC** - ([www.filmlitesmt.com](http://www.filmlitesmt.com))

Position: **Co-owner**

Acquired 50% ownership stake in 2004. Co-managed day to day operations and staff. Successfully lobbied with Montana Film Commission and a consortium of Montana film professionals to establish state tax incentive program to expand Montana film and television production. Sold ownership in 2010.

Company: **The Dept. of Moving Pictures, Ltd.**

Position: **Managing Partner**

Co-founded The DMP as a boutique production and design studio, specializing in viral video production, motion graphics and UI design, leveraging the large scale production resources available through ownership in Filmlites Montana.

### 1999 - 2001

Company: **Lycos, Inc.**

Position: **Creative Director, Team Sonique**

Continued work on Sonique Media Player as team Creative Director. Oversaw development of all creative for print & web. Designed Sonique 2.0 user interface, working directly with the development team to build a breakthrough UI rendering system.

### 1996 - 1999

Company: **Mediascience / IMDI**

Position: **Co-founder**

Co-founded Mediascience in 1996 to develop digital music software for Windows. Designed revolutionary non-rectangular UI (an industry first) with real-time animation and visualizations. Released Sonique in 1997, attracting over 100 million users in two years. Company acquired by Lycos, Inc. in 1999.

## EDUCATION : BIO :

Institute of Film & Television  
Tisch School of the Arts  
**New York University**  
New York, NY

School of Film & Photography  
**Montana State University**  
Bozeman, MT

Ian is a director and designer best known as the creative force behind **Sonique**, a ground-breaking digital music app. After selling his company at age 23, Ian helped launch a wildly successful social networking website and pursued his passion for motion pictures to film school at NYU. Today, Ian is a freelance filmmaker and designer, crafting commercials, music videos, motion graphics and photography for select clients.

## CLIENTS :

Saucony Brenthaven deviantART Ryno Motors BEAM Netzwerk Black Hole

PORTFOLIO : [WWW.IANLYMAN.COM](http://WWW.IANLYMAN.COM)

REFERENCES ON REQUEST